

pawel@weremiuk.com

+48 506356527

Poland, Cracow based.

**Animator, motion designer, creative director, illustrator, visual developer .**

OBJECTIVE

I like to be challenged to creatively push myself further, and be part of a good team of hard-working people who inspire me.

PROFILE

- Foundation in traditional painting and drawing,
- Passion to create visual extraordinarity,
- Knowledge of 3D animation and good understanding of all aspects of 3D pipeline,
- Understanding of storyteling,
- Strong problem-solving abilities,
- Ability to create projects from start to finish with minimum guidance,
- Interest in AI video generation

SOFTWARE SKILLS

- 3D Studio Max (animation, modeling, texturing, basic rigging, lightning, rendering)
- Adobe After Effects (animation, 3D compositing, color grading, rotoscoping, vfx)
- Adobe Premiere (editing)
- Adobe Audition (basic mixing)

WORK EXPERIENCE

from 2013 WEREMIUK.COM - Freelance
2019 - 2024 HANDMADE Ad agency - motion designer
2015 - 2019 BERRYLIFE - mutlimedia creator, art director, animator
2012 VISUALSUPPORT - motion designer, projection designer
2011 - 2012 TEATR GROTESKA - multimedia creator, projection designer
2008 - 2011 NO LABEL - 3D generalist, animator
2005 - 2007 ULTRAMEDIO - animator
from 2007 FATHER of four daughters

PRICES / AWARDS

2021 – KTR – brązowy miecz Tymbak Crazy fun - animacja
2011 – Distinction for the stage visuals for “HOMAGE A CHAGALL” in the XV International Festival of Theatres for Children and Young People KORCZAK, Warsaw
2006 – ERA NOWE HORYZONTY- first prize - my graduation animation film – “SHEETS”
2006 – ANIFEST – Best Film 2006 prize – “SHEETS”
2006 – participation in the Stuttgart International Festival of Animated Film – “SHEETS”

EDUCATION

2000-2005 – Jan Matejko Academy of Fine Arts in Cracow; **specialization: animation,**
Diploma in animation at Jerzy Kucia’s atelier
1995-2000 – Artur Grottger Secondary School of Fine Arts in Supraśl; specialization: woodcarver